

CLAIMS

What is claimed is:

1. A method for code completion, comprising:
providing a representation of a first program in a first programming language;
establishing a location in the first program;
associating the location with a representation of the first program;
obtaining code completion information relevant to the location in the first program based on the representation of the first program; and
wherein the obtaining occurs at the behest of an extensible compiler framework.
2. The method of claim 1 wherein:
the location in the first program is one of: 1) a textual offset; 2) a structural navigation through a parse tree; 3) at least one semantic entity in the first program; and 4) a token or token range.
3. The method of claim 1 wherein:
the representation of the first program is a parse tree.
4. The method of claim 3 wherein:
the code completion information is based on information related to a node in the parse tree.
5. The method of claim 1 wherein:
the code completion information includes at least one of: 1) a class name and/or definition; 2) a type name and/or definition; 3) a field/member/variable name and/or definition; 4) a method name and/or definition; and 5) a function name and/or definition.
6. The method of claim 1, further comprising:
analyzing the syntactic structure of a first program in a first programming language, wherein the first program can be represented by a first set of tokens;

7. The method of claim 1 wherein:
the extensible compiler framework can integrate and interact with compilers for different programming languages through a common interface.
8. The method of claim 1 wherein:
the first program in the first programming language can be nested within a second program in a second programming language.
9. The method of claim 1 wherein:
a second program in a second programming language is nested within the first program in the first programming language.
10. A system comprising:
means for providing a representation of a first program in a first programming language;
means for establishing a location in the first program;
means for associating the location with a representation of the first program;
means for obtaining code completion information relevant to the location in the first program based on the representation of the first program; and
wherein the obtaining occurs at the behest of an extensible compiler framework.
11. A system for code completion, comprising:
a component operable to provide a representation of a first program in a first programming language;
a component operable to establish a location in the first program;
a component operable to associate the location with a representation of the first program;
a component operable to obtain code completion information relevant to the location in the first program based on the representation of the first program; and
wherein the obtaining occurs at the behest of an extensible compiler framework.

12. The system of claim 11 wherein:
the location in the first program is one of: 1) a textual offset; 2) a structural navigation through a parse tree; 3) at least one semantic entity in the first program; and 4) a token or token range.
13. The system of claim 11 wherein:
the representation of the first program is a parse tree.
14. The system of claim 13 wherein:
the code completion information is based on information related to a node in the parse tree.
15. The system of claim 11 wherein:
the code completion information includes at least one of: 1) a class name and/or definition; 2) a type name and/or definition; 3) a field/member/variable name and/or definition; 4) a method name and/or definition; and 5) a function name and/or definition.
16. The system of claim 11, further comprising:
a component operable to analyze the syntactic structure of a first program in a first programming language, wherein the first program can be represented by a first set of tokens;
17. The system of claim 11 wherein:
the extensible compiler framework can integrate and interact with compilers for different programming languages through a common interface.
18. The system of claim 11 wherein:
the first program in the first programming language can be nested within a second program in a second programming language.

19. The system of claim 11 wherein:
a second program in a second programming language is nested within the first program in the first programming language.
20. A machine readable medium having instructions stored thereon that when executed by a processor cause a system to:
provide a representation of a first program in a first programming language;
establish a location in the first program;
associate the location with a representation of the first program;
obtain code completion information relevant to the location in the first program based on the representation of the first program; and
wherein the obtaining occurs at the behest of an extensible compiler framework.
21. The machine readable medium of claim 20 wherein:
the location in the first program is one of: 1) a textual offset; 2) a structural navigation through a parse tree; 3) at least one semantic entity in the first program; and 4) a token or token range.
22. The machine readable medium of claim 20 wherein:
the representation of the first program is a parse tree.
23. The machine readable medium of claim 22 wherein:
the code completion information is based on information related to a node in the parse tree.
24. The machine readable medium of claim 20 wherein:
the code completion information includes at least one of: 1) a class name and/or definition; 2) a type name and/or definition; 3) a field/member/variable name and/or definition; 4) a method name and/or definition; and 5) a function name and/or definition.
25. The machine readable medium of claim 20, further comprising instructions that

when executed cause the system to:

analyze the syntactic structure of a first program in a first programming language, wherein the first program can be represented by a first set of tokens;

26. The machine readable medium of claim 20 wherein:

the extensible compiler framework can integrate and interact with compilers for different programming languages through a common interface.

27. The machine readable medium of claim 20 wherein:

the first program in the first programming language can be nested within a second program in a second programming language;

28. The machine readable medium of claim 20 wherein:

a second program in a second programming language is nested within the first program in the first programming language.

29. A method for code completion, comprising:

providing a representation of a first program in a first programming language;
establishing a location in the first program;
associating the location with a representation of the first program;
obtaining code completion information relevant to the location in the first program based on the representation of the first program;

wherein the obtaining occurs at the behest of an extensible compiler framework;
and

wherein the extensible compiler framework can integrate and interact with compilers for different programming languages through a common interface.

30. The method of claim 29 wherein:

the location in the first program is one of: 1) a textual offset; 2) a structural navigation through a parse tree; 3) at least one semantic entity in the first program; and 4) a token or token range.

31. The method of claim 29 wherein:
the representation of the first program is a parse tree.
32. The method of claim 31 wherein:
the code completion information is based on information related to a node in the parse tree.
33. The method of claim 29 wherein:
the code completion information includes at least one of: 1) a class name and/or definition; 2) a type name and/or definition; 3) a field/member/variable name and/or definition; 4) a method name and/or definition; and 5) a function name and/or definition.
34. The method of claim 29, further comprising:
analyzing the syntactic structure of a first program in a first programming language, wherein the first program can be represented by a first set of tokens;
35. The method of claim 29 wherein:
the first program in the first programming language can be nested within a second program in a second programming language.
36. The method of claim 29 wherein:
a second program in a second programming language is nested within the first program in the first programming language.